



# Optimization Toolbox using Bernstein Form

by

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# Outline

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- Introduction
- Bernstein form
- Vertex property
- Subdivision of the Bernstein form
- Cut-off Test
- Global optimization Flow Chart



# Introduction

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- ★ Optimization: is study of how to find the best (optimum) solution to a problem.
- ★ Objective Function: mathematical representation of a problem.

e.g. minimum function problem, which is expressed as

$$\min_x f(x)$$

where  $f$  is the objective function

## ★ Global and Local Optima

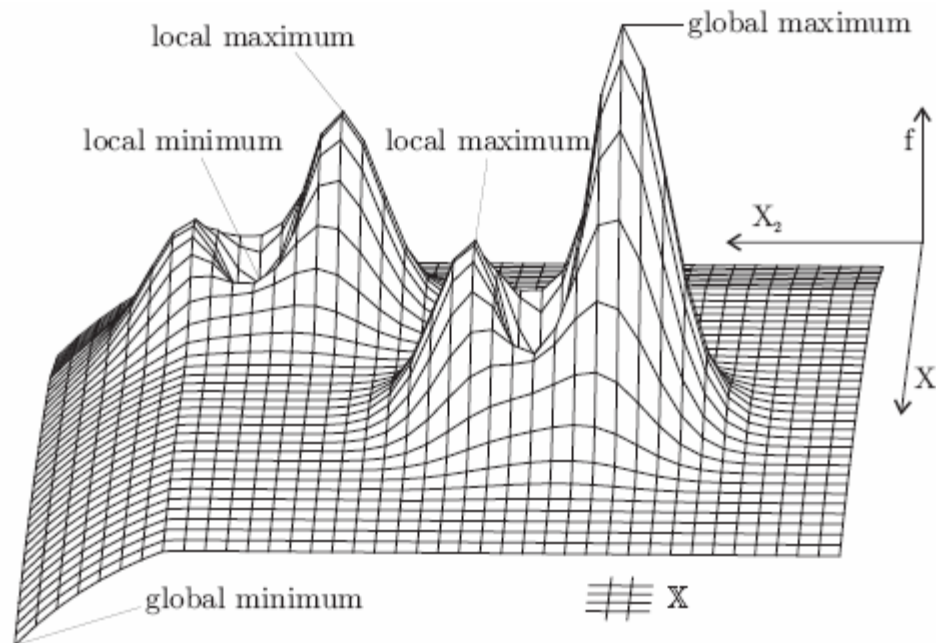
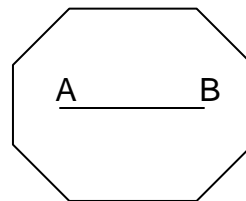


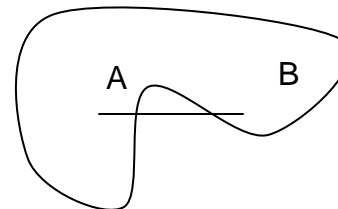
Fig.: Global and local optima of a two-dimensional function

- ★ Convex – Non Convex Function:

Convex if, every point on the straight line segment that joins them is within the set.

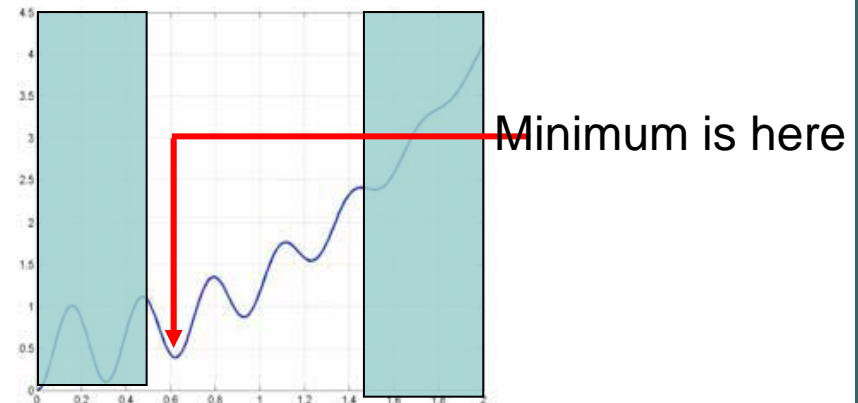
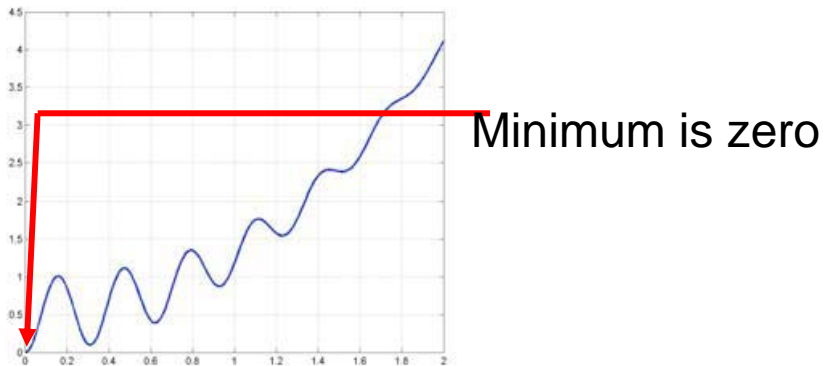


CONVEX



NON-CONVEX

- ☆ Unconstrained - Constrained Problems



- ☆ Univariate/Bivariate/Multivariate Problems
  - Single Variable Objective Function = Univariate
  - Two Variable Objective Function = Bivariate
  - More than one Variable Objective Function = Multivariate

- ✧ An optimization problem can be reduced to the problem of computing the *sharp range* of polynomials in several variables on box-like domains.
- ✧ We can solve the problem of finding the sharp range which encloses global minimum, using the Bernstein form of polynomials.
- ✧ The Bernstein coefficients of the expansion provide the lower and upper bounds for the range of the polynomial.
- ✧ We can perform subdivision of the original box for faster convergence of the range.

# Bernstein Form

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- Consider the  $n^{\text{th}}$  degree polynomial  $p$  in a single variable in power form  $x \in U = [0,1]$

$$p(x) = \sum_{i=0}^n a_i x^i \quad a_i \in \mathbb{R} \quad n \in \mathbb{N}$$

- Bernstein form of order  $k$  is

$$p(x) = \sum_{j=0}^k b_j^k B_j^k(x) \quad \forall x \in [0,1] \quad k \geq n$$

where  $B_j^k(x)$  the Bernstein basis polynomials of degree  $k$  and  $b_j^k$  Bernstein coefficients



- ★  $b_j^k$  are the Bernstein coefficients given by

$$b_j^k = \sum_{i=0}^j a_i \frac{\binom{j}{i}}{\binom{k}{i}}$$

- ★ The Bernstein coefficients are collected in an array is called as Bernstein Patch .

# Properties of Bernstein Coefficients

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- ☆ Let  $\overline{p(u)}$  denote the range of polynomial  $p$  on  $u$ . Then, by the range enclosing property of the Bernstein coefficients

$$\overline{p(u)} \subseteq [\min B(u), \max B(u)]$$

which is called 'Range' lemma

- ☆ Convex hull property

$$\text{conv}\{(x, p(x)) : x \in u\} \subseteq \text{conv}\{(I / N, b_I(u)) : I \in S_0\}$$

where

$S_0 = \{0, n_1\} \times \{0, n_2\} \times \dots \times \{0, n_l\}$   $l \in \mathbb{N}$  and  $\text{conv}_p$  denotes convex hull of  $P$

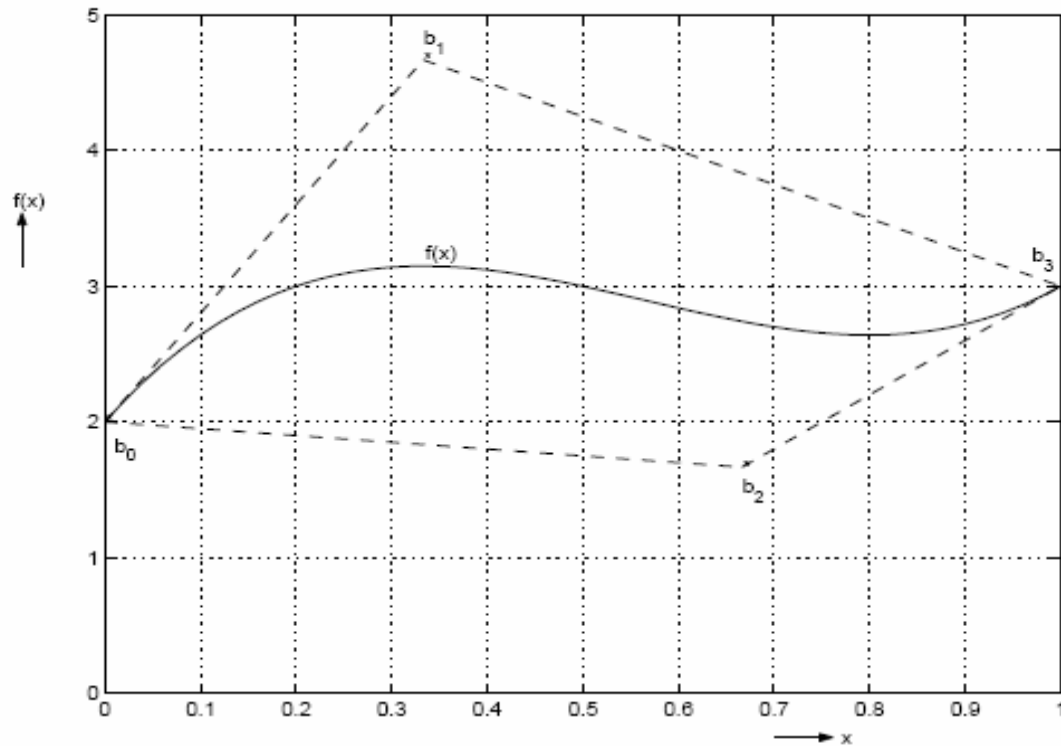


Figure : The polynomial function, its Bernstein coefficients, and the convex hull

# Illustration

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To illustrate the Bernstein approach for bounding the ranges of polynomials consider the simple polynomial

$$p(x) = x(1 - x)$$

whose range  $\bar{p}([0, 1])$  is  $[0, \frac{1}{4}]$ .

- In the Bernstein approach, put polynomial in standard sums of power form

$$p(x) = \sum_{i=0}^n a_i x^i$$

where

$$n = 2, a_0 = 0, a_1 = 1, a_2 = -1$$

- For  $k = 2$  this gives

$$b_0^2 = 0, \quad b_1^2 = \frac{1}{2}, \quad b_2^2 = 0$$

so that

$$\min_j b_j^2 = 0, \quad \max_j b_j^2 = \frac{1}{2}$$

- Range lemma implies

$$\bar{p}([0, 1]) \subseteq \left[0, \frac{1}{2}\right]$$



# Assignment 1

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- Calculate Bernstein Coefficient for given polynomials



# Vertex Property of Bernstein Form

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- Remarkable feature: Bernstein Form provides us with a criterion to indicate if calculated estimation is range or not.
- Cargo and Shisha (1966) give such a criterion based on the *vertex* property.
- The *upper bound* or *lower bound* is sharp if and only if  $\min b_j^k(\mathbf{U})_{I \in S_0}$  (resp.  $\max b_j^k(\mathbf{U})_{I \in S_0}$ ) is attained at the indices of vertices of Bernstein coefficient array ( $B(\mathbf{U})$ ).

## Lemma 2 (**Vertex lemma**)

$$\bar{p}([0, 1]) = \left[ \min_j b_j^k, \max_j b_j^k \right]$$

if and only if

$$\min_j b_j^k = \min \{ b_0^k, b_k^k \}$$

and

$$\max_j b_j^k = \max \{ b_0^k, b_k^k \}$$

- Vertex lemma also holds for any subinterval of  $[0, 1]$ .



# Illustration

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- Consider again the simple polynomial

$$p(x) = x(1 - x)$$

whose range  $\bar{p}([0, 1])$  is  $[0, \frac{1}{4}]$ .

For  $k=2$ , Bernstein Coefficients are

$$b_0^2 = 0 \quad b_1^2 = \frac{1}{2} \text{ or } 0.5 \quad b_2^2 = 0$$

Range Lemma:  $\bar{p}([0, 1]) \subseteq \left[0, \frac{1}{2}\right]$

- Check if above enclosure is the range itself or not.
- How? Apply Vertex lemma
- Minimum Bernstein coefficient is  $b_0^2$  and  $b_2^2$  - occurs at vertices  $j \in \{0, 2\}$
- Maximum Bernstein coefficient is  $b_1^2$  - occurs at vertex  $j = 1$ .
- Vertex lemma is satisfied for the minimum.
- Vertex lemma is not satisfied for the maximum as,

$$\max_j b_j^k \neq \max\{b_0^2, b_2^2\}$$

**So, by vertex lemma, above enclosure is not the range.**

## Vertex Test Algorithm:

1. Calculate Bmin from current B (Bernstein patch).
2. Calculate minimum vertices of B. Bvermin.
3. Calculate vertices of B. Bvertex.
4. Check whether  $B_{min} == B_{vermin}$  ?
  1. Then, update stored minimum,  $zcap = \min(B_{min}, B_{vermin})$   
// initial  $zcap = \max(B)$  taken as worst case.
  2. Check  $B_{min} == B_{vertex}$  . ?
  3. Store current box in solution list, LXsol.
5. If no, go for box subdivision.



## Assignment 3

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- Write a simple program using Vertex Test Algorithm.



# Subdivision of Bernstein Form

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- Vertex Condition not satisfied then apply Subdivide test – J. Garloff (1993).

- Let  $\mathbf{D} = [\underline{d}, \bar{d}] \subseteq \mathbf{U}$  and assume we have already the Bernstein coefficients on  $\mathbf{D}$ .

- Suppose  $D$  is bisected to produce two sub boxes  $D_A$  and  $D_B$

$$\mathbf{D}_A = [\underline{d}, m(\mathbf{D})]; \mathbf{D}_B = [m(\mathbf{D}), \bar{d}]$$

- Then, the Bernstein coefficients on the sub boxes  $D_A$  and  $D_B$  can be obtained from those on  $D$  by executing the following algorithm.



# Subdivision Algorithm

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- ✧ Inputs: The box  $D \subseteq U$  and its Bernstein coefficients  $\{ \bar{b}_j^k \}$ .
- ✧ Outputs: Sub boxes  $D_A$  and  $D_B$  and their Bernstein coefficients  $\tilde{b}_j^k$  and  $\hat{b}_j^k$

START

- ✧ Bisect  $D$  to produce the two sub boxes  $D_A$  and  $D_B$ .
- ✧ Compute the Bernstein coefficients on subinterval  $D_A$  as follows.

(a) Set:  $b_j^k \leftarrow \bar{b}_j^k$ , for  $j = 0, 1, \dots, k$

(b) For  $i = 1, 2, \dots, k$  DO

$$b_j^k = \begin{cases} b_j^{i-1} & \text{for } j < i \\ \frac{1}{2} \{ b_{j-1}^{i-1} + b_j^{i-1} \} & \text{for } j \geq i \end{cases}$$

- ☆ To obtain the new coefficients apply formula in (b) for  $j=0,1,\dots,k$ .
- ☆ Find the Bernstein coefficients on sub box  $D_A$  as

$$\tilde{b}_j^k = b_j^k, \quad \text{for } j=0,1,\dots,k$$

- ☆ Find the Bernstein coefficients on sub box  $D_B$  from intermediate values in above step, as follows.

$$\hat{b}_j^k = b_k^j, \quad \text{for } j=0,1,\dots,k$$

- ☆ Return  $D_A, D_B$  and the associated Bernstein coefficients  $\tilde{b}_j^k$  and  $\hat{b}_j^k$ .  
END



# Illustration

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Algorithm Subdivision for Example 1.

For  $k = 4$ , we have already the Bernstein coefficients  $\bar{b}_j$  for the interval  $D = [0, 1]$ .

With these as the inputs to Algorithm subdivision, the results are: Bisect  $D$  to produce the two sub boxes  $D_A = [1, 0.5]$  and  $D_B = [0.5, 1]$ .

## Cont...

The Bernstein coefficients on the sub box  $D_A$  are  $\left(0, \frac{1}{8}, \frac{10}{48}, \frac{1}{4}, \frac{1}{4}\right)$

The Bernstein coefficients on the sub box  $D_B$  are  $\left(0, \frac{1}{8}, \frac{10}{48}, \frac{1}{4}, \frac{1}{4}\right)$

- By range lemma

$$\bar{p}(\mathbf{D}_A) \subseteq \left[0, \frac{1}{4}\right]$$

$$\bar{p}(\mathbf{D}_B) \subseteq \left[0, \frac{1}{4}\right]$$



## Cont...

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In this example, using just *one* subdivision and application of the vertex lemma to the sub boxes we have been able to obtain the range of the given polynomial.



## Assignment 4

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- Calculate Bernstein Coefficients on subdivided boxes using a scilab code that already implemented in assignment 2.  
(Test above example.)



# Cut-off Test

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## Cut-off Test Algorithm

1. Calculate minimum of B:  $B_{min}$
2. Use latest updated  $z_{cap}$
3. Check IF  $B_{min} > z_{cap}$ , THEN  
delete or discard current box. END
4. Update  $z_{cap} = \min(z_{cap}, B_{vermin})$

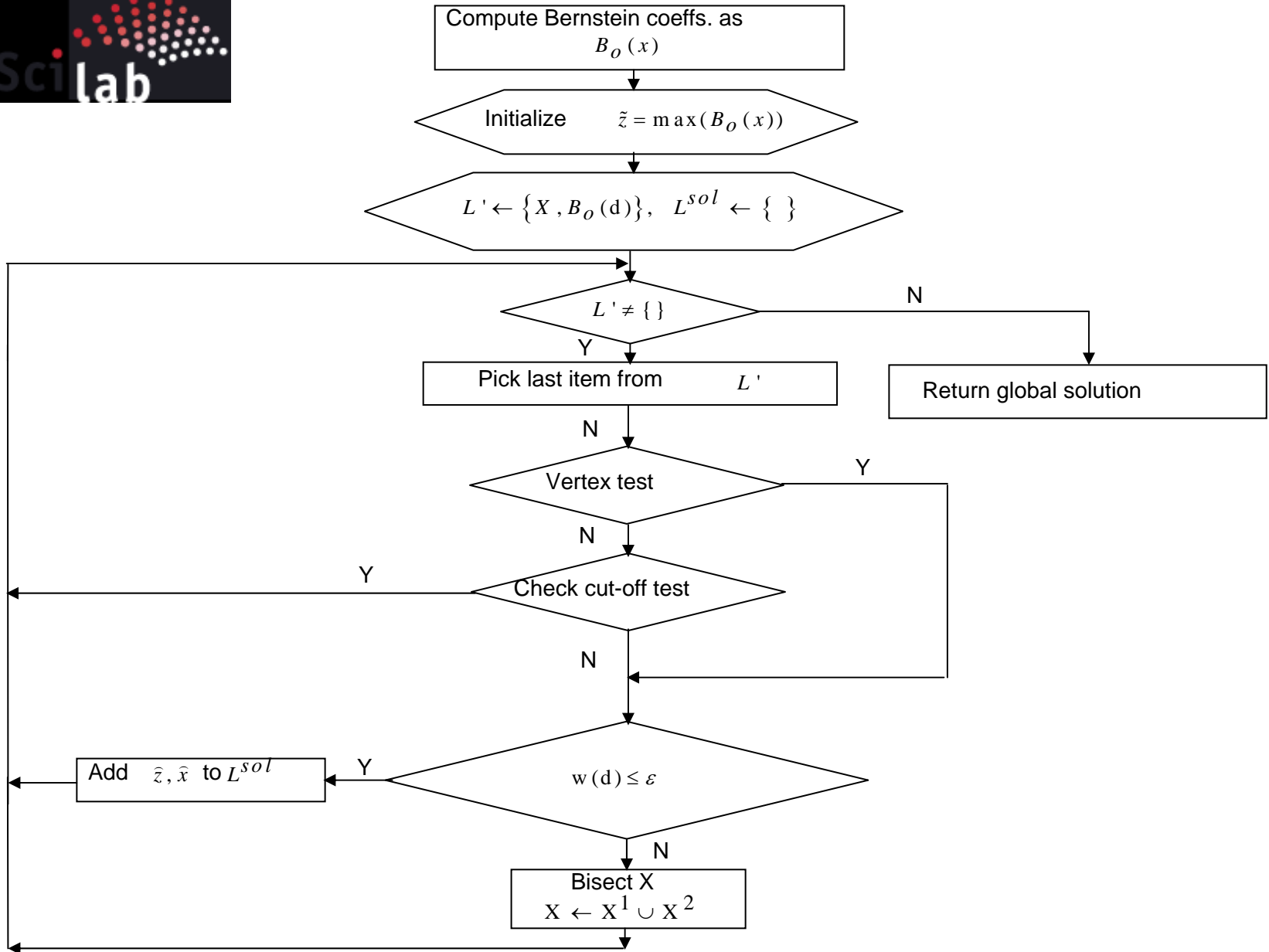


# Global Optimization Algorithm

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**Inputs:** Degree  $N$  of all variables, polynomial coefficient matrices  $A$  for the objective function and specified box  $X$

**Output:** Global minimum  $z_{\text{cap}}$  to the specified tolerance  $\epsilon$  and all global minimizers  $X^{(i)}$





# Examples

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- **Univariate and Unconstrained Examples with their Global minimum and minimizer**



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**THANK YOU...**