

Linear algebra & polynomials: Scilab

Dr. Madhu N. Belur

Control & Computing group
Department of Electrical Engineering
Indian Institute of Technology Bombay
Email: belur@ee.iitb.ac.in

Outline

- 1 Matrices
- 2 Polynomials
- 3 Fourier transform, polynomials, matrices

Today's focus

- Scilab is free.
- Matrix/loops syntax is same as for Matlab.
- Scilab provides all basic and many advanced tools.
- Today: linear algebra and polynomials: DFT/interpolation.

Today's focus

- Scilab is free.
- Matrix/loops syntax is same as for Matlab.
- Scilab provides all basic and many advanced tools.
- Today: linear algebra and polynomials: DFT/interpolation.

Today's focus

- Scilab is free.
- Matrix/loops syntax is same as for Matlab.
- Scilab provides all basic and many advanced tools.
- Today: linear algebra and polynomials: DFT/interpolation.

Today's focus

- Scilab is free.
- Matrix/loops syntax is same as for Matlab.
- Scilab provides all basic and many advanced tools.
- Today: linear algebra and polynomials: DFT/interpolation.

Defining a matrix

- $A = [1 \ 3 \ 4 \ 6]$
- $B = [1 \ 3 \ 4 \ 6; 5 \ 6 \ 7 \ 8]$
- `size(A)`, `length(A)`, `ones(A)`, `zeros(B)`, `zeros(3,5)`
- quote (') for transpose of A

Defining a matrix

- `A=[1 3 4 6]`
- `B=[1 3 4 6;5 6 7 8]`
- `size(A)`, `length(A)`, `ones(A)`, `zeros(B)`, `zeros(3,5)`
- `quote (')` for transpose of A

Defining a matrix

- $A = [1 \ 3 \ 4 \ 6]$
- $B = [1 \ 3 \ 4 \ 6; 5 \ 6 \ 7 \ 8]$
- `size(A)`, `length(A)`, `ones(A)`, `zeros(B)`, `zeros(3,5)`
- quote (') for transpose of A

Defining a matrix

- $A = [1 \ 3 \ 4 \ 6]$
- $B = [1 \ 3 \ 4 \ 6; 5 \ 6 \ 7 \ 8]$
- `size(A)`, `length(A)`, `ones(A)`, `zeros(B)`, `zeros(3,5)`
- quote (') for transpose of A

determinant/eigenvalues/trace

- `A=rand(3,3)`
- `det(A)`, `spec(A)`, `trace(A)`
- `sum(spec(A))`
- ```
if sum(spec(A))==trace(A) then
 disp('yes, trace equals sum')
else
 disp('no, trace is not sum ')
end
(else disp('Trace is not sum within ==
tolerance')
 abs(sum(spec(A)) - trace(A)) < 0.0001
```
- `T_or_F = abs(prod(spec(A))-det(A))<0.0001`

# determinant/eigenvalues/trace

- `A=rand(3,3)`
- `det(A)`, `spec(A)`, `trace(A)`
- `sum(spec(A))`
- ```
if sum(spec(A))==trace(A) then
    disp('yes, trace equals sum')
else
    disp('no, trace is not sum ')
end
(else disp('Trace is not sum within ==
tolerance'))
abs( sum(spec(A)) - trace(A) ) < 0.0001
```
- `T_or_F = abs(prod(spec(A))-det(A))<0.0001`

determinant/eigenvalues/trace

- `A=rand(3,3)`
- `det(A)`, `spec(A)`, `trace(A)`
- `sum(spec(A))`
- `if sum(spec(A))==trace(A) then`
 `disp('yes, trace equals sum')`
 `else`
 `disp('no, trace is not sum ')`
 `end`
 `(else disp('Trace is not sum within ==`
 `tolerance'))`
 `abs(sum(spec(A)) - trace(A)) < 0.0001`
- `T_or_F = abs(prod(spec(A))-det(A))<0.0001`

determinant/eigenvalues/trace

- `A=rand(3,3)`
- `det(A)`, `spec(A)`, `trace(A)`
- `sum(spec(A))`
- `if sum(spec(A))==trace(A) then`
 `disp('yes, trace equals sum')`
 `else`
 `disp('no, trace is not sum ')`
 `end`
 `(else disp('Trace is not sum within ==`
 `tolerance')`
 `abs(sum(spec(A)) - trace(A)) < 0.0001`
- `T_or_F = abs(prod(spec(A))-det(A))<0.0001`

determinant/eigenvalues/trace

- `A=rand(3,3)`
- `det(A)`, `spec(A)`, `trace(A)`
- `sum(spec(A))`
- ```
if sum(spec(A))==trace(A) then
 disp('yes, trace equals sum')
else
 disp('no, trace is not sum ')
end
(else disp('Trace is not sum within ==
tolerance')
 abs(sum(spec(A)) - trace(A)) < 0.0001
```
- `T_or_F = abs(prod(spec(A))-det(A))<0.0001`

# determinant/eigenvalues/trace

- `A=rand(3,3)`
- `det(A)`, `spec(A)`, `trace(A)`
- `sum(spec(A))`
- ```
if sum(spec(A))==trace(A) then
    disp('yes, trace equals sum')
else
    disp('no, trace is not sum ')
end
(else disp('Trace is not sum within ==
tolerance')
    abs( sum(spec(A)) - trace(A) ) < 0.0001
```
- `T_or_F = abs(prod(spec(A))-det(A))<0.0001`

(Block) diagonalize A ?

Let A be a square matrix ($n \times n$) with distinct eigenvalues $\lambda_1, \dots, \lambda_n$. Eigenvectors (column vectors) v_1 to v_n are then independent.

$$Av_1 = \lambda_1 v_1 \quad Av_2 = \lambda_2 v_2 \quad \dots \quad Av_n = \lambda_n v_n$$

$$A \begin{bmatrix} v_1 & v_2 & \dots & v_n \end{bmatrix} = \begin{bmatrix} v_1 & v_2 & \dots & v_n \end{bmatrix} \begin{bmatrix} \lambda_1 & 0 & \dots & 0 \\ 0 & \lambda_2 & \dots & 0 \\ \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & \dots & \lambda_n \end{bmatrix}$$

(Column scaling of vectors v_1 , etc is just post-multiplication.)

- `[evecs, evals] = spec(A)` • `evals=spec(A)`
- `inv(evecs)*A*evecs`

Inverse exists because of distinct assumption on eigenvalues.

Use 'bdiag' command for block diagonalization

(Block) diagonalize A ?

Let A be a square matrix ($n \times n$) with distinct eigenvalues $\lambda_1, \dots, \lambda_n$. Eigenvectors (column vectors) v_1 to v_n are then independent.

$$Av_1 = \lambda_1 v_1 \quad Av_2 = \lambda_2 v_2 \quad \dots \quad Av_n = \lambda_n v_n$$

$$A \begin{bmatrix} v_1 & v_2 & \dots & v_n \end{bmatrix} = \begin{bmatrix} v_1 & v_2 & \dots & v_n \end{bmatrix} \begin{bmatrix} \lambda_1 & 0 & \dots & 0 \\ 0 & \lambda_2 & \dots & 0 \\ \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & \dots & \lambda_n \end{bmatrix}$$

(Column scaling of vectors v_1 , etc is just post-multiplication.)

- $[\text{eectors}, \text{evalues}] = \text{spec}(A)$
- $\text{evalues} = \text{spec}(A)$
- $\text{inv}(\text{eectors}) * A * \text{eectors}$

Inverse exists because of distinct assumption on eigenvalues.

Use 'bdiag' command for block diagonalization

(Block) diagonalize A ?

Let A be a square matrix ($n \times n$) with distinct eigenvalues $\lambda_1, \dots, \lambda_n$. Eigenvectors (column vectors) v_1 to v_n are then independent.

$$Av_1 = \lambda_1 v_1 \quad Av_2 = \lambda_2 v_2 \quad \dots \quad Av_n = \lambda_n v_n$$

$$A \begin{bmatrix} v_1 & v_2 & \dots & v_n \end{bmatrix} = \begin{bmatrix} v_1 & v_2 & \dots & v_n \end{bmatrix} \begin{bmatrix} \lambda_1 & 0 & \dots & 0 \\ 0 & \lambda_2 & \dots & 0 \\ \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & \dots & \lambda_n \end{bmatrix}$$

(Column scaling of vectors v_1 , etc is just post-multiplication.)

- `[evecs, evals] = spec(A)` • `evals=spec(A)`
- `inv(evecs)*A*evecs`

Inverse exists because of distinct assumption on eigenvalues.

Use 'bdiag' command for block diagonalization

Rank, SVD

- `rank(A)` `svd(A)`
- `[u, s, v] = svd(A)`
- check `u' - inv(u)` `u*s*v - A` `u*s*v' - A`
- `norm(u*s*v' - A)`

Rank, SVD

- `rank(A)` `svd(A)`
- `[u, s, v] = svd(A)`
- check `u' - inv(u)` `u*s*v - A` `u*s*v' - A`
- `norm(u*s*v' - A)`

Rank, SVD

- `rank(A)` `svd(A)`
- `[u, s, v] = svd(A)`
- check `u' * inv(u)` `u*s*v-A` `u*s*v'-A`
- `norm(u*s*v'-A)`

Rank, SVD

- `rank(A)` `svd(A)`
- `[u, s, v] = svd(A)`
- check `u' - inv(u)` `u*s*v - A` `u*s*v' - A`
- `norm(u*s*v' - A)`

The command 'find'

```
find([%T %F %T %F %T %F %F])
```

gives 'indices' of TRUE's.

```
x=[4 5 6 7]
```

```
x < 5.5
```

```
true_indices_of_x=find(x < 5.5)
```

```
y=[5 6 7 8 9 0 -1]
```

```
y(true_indices_of_x)
```


Defining polynomials

Polynomials play a very central role in control theory: the transfer function is a ratio of two polynomials.

Useful commands:

- `s=poly(0,'s')`
- `s=poly(0,'s','roots')`
- `p=s^2+3*s+2`
- `p=poly([2 3 1],'s','coeff')`
- `roots(p)`
- `horner(p,5)`
- `a = [1 2 3]`
- `horner(p,a)`
- `horner(p,a')`
- `w=poly(0,'w')`
- `horner(p,%i*w)`

Differentiation

- `p=poly([1 3 4 -3], 's', 'coeff')`
- `cfp=coeff(p)` constant term **first**
- `diffpcoff=cfp(2:length(cfp)).*[1:length(cfp)-1]`
- `diffp=poly(diffpcoff, 's', 'coeff')`
- `degree(p)` can be used instead of `length(cfp)-1`
- Of course, `derivat(p)`

Differentiation

- `p=poly([1 3 4 -3], 's', 'coeff')`
- `cfp=coeff(p)` constant term *first*
- `diffpcoff=cfp(2:length(cfp)).*[1:length(cfp)-1]`
- `diffp=poly(diffpcoff, 's', 'coeff')`
- `degree(p)` can be used instead of `length(cfp)-1`
- Of course, `derivat(p)`

Differentiation

- `p=poly([1 3 4 -3], 's', 'coeff')`
- `cfp=coeff(p)` constant term **first**
- `diffpcoff=cfp(2:length(cfp)).*[1:length(cfp)-1]`
- `diffp=poly(diffpcoff, 's', 'coeff')`
- `degree(p)` can be used instead of `length(cfp)-1`
- Of course, `derivat(p)`

Differentiation

- `p=poly([1 3 4 -3], 's', 'coeff')`
- `cfp=coeff(p)` constant term **first**
- `diffpcoff=cfp(2:length(cfp)).*[1:length(cfp)-1]`
- `diffp=poly(diffpcoff, 's', 'coeff')`
- `degree(p)` can be used instead of `length(cfp)-1`
- Of course, `derivat(p)`

Differentiation

- `p=poly([1 3 4 -3], 's', 'coeff')`
- `cfp=coeff(p)` constant term **first**
- `diffpcoff=cfp(2:length(cfp)).*[1:length(cfp)-1]`
- `diffp=poly(diffpcoff, 's', 'coeff')`
- `degree(p)` can be used instead of `length(cfp)-1`
- Of course, `derivat(p)`

Differentiation

- `p=poly([1 3 4 -3], 's', 'coeff')`
- `cfp=coeff(p)` constant term **first**
- `diffpcoff=cfp(2:length(cfp)).*[1:length(cfp)-1]`
- `diffp=poly(diffpcoff, 's', 'coeff')`
- `degree(p)` can be used instead of `length(cfp)-1`
- Of course, `derivat(p)`

Coefficients and powers as vectors

A polynomial $p(s)$ of degree n can be written as

$$p(s) = [1 \ s \ s^2 \ \cdots \ s^n] \begin{bmatrix} p_0 \\ p_1 \\ \vdots \\ p_n \end{bmatrix} = [p_0 \ p_1 \ \cdots \ p_n] \begin{bmatrix} 1 \\ s \\ \vdots \\ s^n \end{bmatrix}$$

Suppose $p(s)$ has value b_1 when $s = a_1$, i.e. $p(a_1) = b_1$. Then,

$$b_1 = [1 \ a_1 \ a_1^2 \ \cdots \ a_1^n] \begin{bmatrix} p_0 \\ p_1 \\ \vdots \\ p_n \end{bmatrix}$$

Similarly, for $b_2 = p(a_2)$, etc.

Interpolation and Van der Monde matrix

Suppose a_1, a_2, \dots, a_n are n (distinct?) numbers. Construct the $n \times n$ matrix:

$$V(a_1, \dots, a_n) := \begin{bmatrix} 1 & a_1 & a_1^2 & \cdots & a_1^{n-1} \\ 1 & a_2 & a_2^2 & \cdots & a_2^{n-1} \\ \vdots & \vdots & \vdots & \ddots & \vdots \\ 1 & a_n & a_n^2 & \cdots & a_n^{n-1} \end{bmatrix}$$

This square matrix is nonsingular if and only if a_i are all distinct.
Relation with interpolation?

Polynomial interpolation

Suppose a_1, a_2, \dots, a_n are n distinct numbers, and suppose b_1, b_2, \dots, b_n are desired values an interpolating polynomial is required to have. 'Assume' there exists some $n - 1$ degree polynomial $p(s)$ with $p(s) = p_0 + p_1s + \dots + p_{n-1}s^{n-1}$ such that $p(a_1) = b_1$, etc.

$$\begin{bmatrix} b_1 \\ b_2 \\ \vdots \\ b_n \end{bmatrix} = \begin{bmatrix} 1 & a_1 & a_1^2 & \cdots & a_1^{n-1} \\ 1 & a_2 & a_2^2 & \cdots & a_2^{n-1} \\ \vdots & \vdots & \vdots & \ddots & \vdots \\ 1 & a_n & a_n^2 & \cdots & a_n^{n-1} \end{bmatrix} \begin{bmatrix} p_0 \\ p_1 \\ \vdots \\ p_{n-1} \end{bmatrix}$$

Using nonsingularity, can find coefficients of $p(s)$ 'easily' by inverting the Van der Monde matrix.

Lagrange polynomial interpolation

Same problem as before.

Define

$$l_1(s) := (s - a_2)(s - a_3) \cdots (s - a_n) \quad (\text{all except } a_1)$$

$$l_2(s) := (s - a_1)(s - a_3) \cdots (s - a_n) \quad (\text{all except } a_2) \text{ etc.}$$

$$l_i(s) := (s - a_1) \cdots (s - a_{i-1})(s - a_{i+1}) \cdots (s - a_n)$$

Of course, $l_i(a_j) = 0$ if and only if $i \neq j$.

Now also normalize them so that $l_i(a_i) = 1$. (Use horner)

Then required interpolating polynomial is

$$b_1 l_1(s) + b_2 l_2(s) + \cdots + b_n l_n(s)$$

Lagrange polynomial interpolation

Write a function that takes numbers a_1, \dots, a_n and gives a polynomial with these numbers as roots.

Write a function that takes numbers a_1, \dots, a_n and gives n polynomials: first polynomial has a_2 upto a_n as roots, second has a_1, a_3, \dots, a_n as roots, etc.

Use horner to 'normalize' these polynomials.

Lagrange polynomial interpolation

Write a function that takes numbers a_1, \dots, a_n and gives a polynomial with these numbers as roots.

Write a function that takes numbers a_1, \dots, a_n and gives n polynomials: first polynomial has a_2 upto a_n as roots, second has a_1, a_3, \dots, a_n as roots, etc.

Use horner to 'normalize' these polynomials.

Lagrange polynomial interpolation

Write a function that takes numbers a_1, \dots, a_n and gives a polynomial with these numbers as roots.

Write a function that takes numbers a_1, \dots, a_n and gives n polynomials: first polynomial has a_2 upto a_n as roots, second has a_1, a_3, \dots, a_n as roots, etc.

Use horner to 'normalize' these polynomials.

Discrete Fourier Transform

For a periodic sequence: DFT (Discrete Fourier Transform) gives the frequency content.

Linear transformation on the input sequence.

Take signal values of just one period: finite dimensional signal (due to periodicity of N).

$$X(k) := \sum_{n=0}^{N-1} x(n)e^{\frac{-2\pi ik}{N}n} \text{ for } k = 0, \dots, N-1 \text{ (analysis equation)}$$

$e^{-\frac{2\pi i}{N}}$ is the N^{th} root of unity.

Inverse DFT for the synthesis equation. Normalization constants vary in the literature.

Discrete Fourier Transform

What is the matrix defining relating the DFT $X(k)$ of the signal $x(n)$? Define $\omega := e^{-\frac{2\pi i}{N}}$.

$$\begin{bmatrix} X(0) \\ X(1) \\ \vdots \\ X(N-1) \end{bmatrix} = \begin{bmatrix} 1 & 1 & 1 & \cdots & 1 \\ 1 & \omega & \omega^2 & \cdots & \omega^{N-1} \\ 1 & \omega^2 & \omega^4 & \cdots & \omega^{2N-2} \\ \vdots & \vdots & \vdots & \ddots & \vdots \\ 1 & \omega^{N-1} & \omega^{2N-2} & \cdots & \omega^{(N-1)^2} \end{bmatrix} \begin{bmatrix} x(0) \\ x(1) \\ \vdots \\ x(N-1) \end{bmatrix}$$

(Note: $\omega^N = 1$, etc.)

Check that the above $N \times N$ matrix has nonzero determinant.

(Change of basis.) Moreover, columns are orthogonal.

Orthonormal? (Normalization (by \sqrt{N}) not done yet.)

Discrete Fourier Transform and interpolation

Van der Monde matrix: closely related to interpolation problems

Of course, inverse DFT is nothing but interpolation. Construct

$$p(s) := x_0 + x_1s + x_2s^2 \cdots + x_{N-1}s^{N-1}$$

To obtain $X(k)$, evaluate p at $s = \omega^k$.

$$X(k) = p(\omega^k) \quad \text{horner command}$$

Given values of $p(\omega^k)$ for various ω^k (i.e., $X(k)$), find the coefficients of the polynomial $p(s)$: inverse DFT: interpolation of a polynomial to 'fit' given values at specified (complex) numbers.

Discrete Fourier Transform and interpolation

Van der Monde matrix: closely related to interpolation problems

Of course, inverse DFT is nothing but interpolation. Construct

$$p(s) := x_0 + x_1s + x_2s^2 \cdots + x_{N-1}s^{N-1}$$

To obtain $X(k)$, evaluate p at $s = \omega^k$.

$$X(k) = p(\omega^k) \quad \text{horner command}$$

Given values of $p(\omega^k)$ for various ω^k (i.e., $X(k)$), find the coefficients of the polynomial $p(s)$: inverse DFT: interpolation of a polynomial to 'fit' given values at specified (complex) numbers.

Discrete Fourier Transform and interpolation

Van der Monde matrix: closely related to interpolation problems

Of course, inverse DFT is nothing but interpolation. Construct

$$p(s) := x_0 + x_1s + x_2s^2 \cdots + x_{N-1}s^{N-1}$$

To obtain $X(k)$, evaluate p at $s = \omega^k$.

$$X(k) = p(\omega^k) \quad \text{horner command}$$

Given values of $p(\omega^k)$ for various ω^k (i.e., $X(k)$), find the coefficients of the polynomial $p(s)$: inverse DFT: interpolation of a polynomial to 'fit' given values at specified (complex) numbers.

Discrete Fourier Transform and interpolation

Van der Monde matrix: closely related to interpolation problems

Of course, inverse DFT is nothing but interpolation. Construct

$$p(s) := x_0 + x_1s + x_2s^2 \cdots + x_{N-1}s^{N-1}$$

To obtain $X(k)$, evaluate p at $s = \omega^k$.

$$X(k) = p(\omega^k) \quad \text{horner command}$$

Given values of $p(\omega^k)$ for various ω^k (i.e., $X(k)$), find the coefficients of the polynomial $p(s)$: inverse DFT: interpolation of a polynomial to 'fit' given values at specified (complex) numbers.

Discrete Fourier Transform and interpolation

Van der Monde matrix: closely related to interpolation problems

Of course, inverse DFT is nothing but interpolation. Construct

$$p(s) := x_0 + x_1s + x_2s^2 \cdots + x_{N-1}s^{N-1}$$

To obtain $X(k)$, evaluate p at $s = \omega^k$.

$$X(k) = p(\omega^k) \quad \text{horner command}$$

Given values of $p(\omega^k)$ for various ω^k (i.e., $X(k)$), find the coefficients of the polynomial $p(s)$: inverse DFT: interpolation of a polynomial to 'fit' given values at specified (complex) numbers.

Conclusions

- Matrices and polynomials provide rich source of problems
- Due to good computational tools available currently, the future lies in computational techniques
- Scilab provides handy tools
- We saw: for horner poly coeff roots find