



# Scilab

Manjusha Joshi

Bhaskaracharya Pratishthana, Pune

manjusha.joshi@gmail.com

December 21, 2009

Introduction

Special Symbols in . . .

Rows and Columns

Home Page

Title Page

◀ ▶

◀ ▶

Page 1 of 35

Go Back

Full Screen

Close

Quit

# 1. Introduction

- Scilab is an Open Source software.
- It can work on windows as well as linux as well as Mac.
- scilab understands many mathematical data types like vector, matrix, polynomial etc.
- scilab has inbuilt functions.
- It also allow us to do programming, in which we can use inbuilt commands e.g. rank, inv etc.
- scilab is case sensitive. So  $V$  and  $v$  are different in scilab.

1. scilab has an editor called scipad.
2. scilab has graphics window.
3. scilab provides good help.
4. scilab has demos.

[Home Page](#)[Title Page](#)[◀](#) [▶](#)[◀](#) [▶](#)

Page 4 of 35

[Go Back](#)[Full Screen](#)[Close](#)[Quit](#)

In scilab, vector and matrix are basic data types. A vector may also be considered as a matrix for computations.

```
-->V=[2,-4,5]
```

```
-->V
```

```
V =
```

```
2. - 4. 5.
```

```
-->V'
```

```
ans =
```

```
2.  
- 4.  
5.
```

Home Page

Title Page

◀▶

◀▶

Page 5 of 35

Go Back

Full Screen

Close

Quit

Define two vectors  $U$  and  $V$  and try  $U + V$ .

$U * V$

$U * V'$  What are your observations?

Try `size(U)`.

[Home Page](#)[Title Page](#)[◀](#) [▶](#)[◀](#) [▶](#)

Page 6 of 35

[Go Back](#)[Full Screen](#)[Close](#)[Quit](#)

Products of vectors:

Dot product (a scalar) and component-wise product (a vector):

```
-->u
```

```
u =
```

```
1.    2.    3.
```

```
v =
```

```
2.    3.    4.
```

```
-->u*v
```

```
!--error 10
```

```
inconsistent multiplication
```

```
-->u.*v
```

```
ans =
```

```
2.    6.    12.
```

Home Page

Title Page



Page 7 of 35

Go Back

Full Screen

Close

Quit

-->u\*v'  
ans =  
20.

-->u' \*v  
ans =  
2.      3.      4.  
4.      6.      8.  
6.      9.      12.

[Home Page](#)[Title Page](#)[◀](#) [▶](#)[◀](#) [▶](#)

Page 8 of 35

[Go Back](#)[Full Screen](#)[Close](#)[Quit](#)

Other interesting data type in scilab is Matrix.  
Here is an example of writing a matrix in scilab.

```
B = [1, 2 ; 3, 4]
```

```
B =
```

```
1.    2.  
3.    4.
```

Now try to write a matrix  $A$  such that  $A = \begin{bmatrix} 1 & -3 & 2.4 \\ .5 & 0 & 3 \end{bmatrix}$



[Home Page](#)[Title Page](#)[◀◀](#) [▶▶](#)[◀](#) [▶](#)

Page 9 of 35

[Go Back](#)[Full Screen](#)[Close](#)[Quit](#)

Try the following matrix operations for matrices of appropriate size :

- $A+B$
- $3*A$
- $A*B$
- $B*A$
- $A^{20}$
- $A/B \frac{A}{B}$
- $A \setminus B$  Read it as  $A$  divides  $B \frac{B}{A}$
- $A.^2$
- $A./B$
- $A. \setminus B$

Using various commands for matrix operations and in built functions, it becomes easy to explain concepts in linear algebra at the college level.

For matrices there are in built commands to get elements, like

- $A(2,1)$  (Gives the element in the second row and first column.)
- $A(4)$  (Gives 4th element of the matrix, considering the matrix as a column-wise array)
- $A(:,1)$  (All elements of the 1st column.)
- $A(2,:)$  (All elements of the 2nd row.)
- $\text{size}(A)$  (The number of rows and columns.)
- $\text{length}(A)$  (The number of elements.)

- $\text{sum}(A)$  (The sum of all elements.)
- $\text{sum}(A, 'r')$  Row wise addition of elements
- $\text{prod}(A)$
- $\text{trace}(A)$
- $\text{det}(A)$
- $\text{inv}(A)$
- $\text{spec}(A)$
- $\text{max}(A)$
- $\text{min}(A)$

## 2. Special Symbols in scilab

```
-->%pi  
%pi =
```

3.1415927

```
-->%i  
%i =
```

i

```
-->%e  
%e =
```

2.7182818

```
-->%inf  
%inf =
```

Inf

```
-->%eps  
%eps =
```

0.000000000000000022

Home Page

Title Page



Page 13 of 35

Go Back

Full Screen

Close

Quit

```
-->format (5)
```

```
-->%e
```

```
%e =
```

```
2.72
```

```
-->format (20)
```

```
-->%e
```

```
%e =
```

```
2.71828182845904509
```

```
-->format('e', 10)
```

```
-->%pi  
%pi =
```

3.142D+00

```
-->format('e', 20)
```

```
-->%pi  
%pi =
```

3.1415926535898D+00

```
-->format('v', 10)
```

```
-->%pi  
%pi =
```

3.1415927

[Home Page](#)[Title Page](#)[◀](#) [▶](#)[◀](#) [▶](#)

Page 15 of 35

[Go Back](#)[Full Screen](#)[Close](#)[Quit](#)

## Trigonometric functions

```
-->cos(0)  
ans =
```

1.

```
-->sin(%pi/2)  
ans =
```

1.

You can find  $\cos([\%pi : .1 : \%pi/4])$ .

## Other types of matrices:

- `eye(3,3)`

```
-->eye(3,3)
```

```
ans =
```

```
1.    0.    0.  
0.    1.    0.  
0.    0.    1.
```

- `zeros(3,2)`

- `ones(3,2)`

- `clean(inv(A))`

Clean command rounds the number.

- `-->int(10*rand(3,3))`

```
ans =
```

```
8.    9.    3.  
6.    2.    2.  
3.    3.    5.
```



[Home Page](#)[Title Page](#)[◀](#) [▶](#)[◀](#) [▶](#)

Page 17 of 35

[Go Back](#)[Full Screen](#)[Close](#)[Quit](#)

```
-->diag(eye(3,3))
```

```
ans =
```

```
1.
```

```
1.
```

```
1.
```

```
-->A=int(10*rand(3,3))
```

```
A =
```

```
2.    3.    8.
```

```
7.    6.    6.
```

```
0.    6.    8.
```

Home Page

Title Page



Page 18 of 35

Go Back

Full Screen

Close

Quit

-->diag(A)  
ans =

2.

6.

8.

[Home Page](#)[Title Page](#)[◀](#) [▶](#)[◀](#) [▶](#)

Page 19 of 35

[Go Back](#)[Full Screen](#)[Close](#)[Quit](#)

You can define matrix with the diagonal entries.

```
---> diag([2, -3, 4, 5])
```

```
--->diag([2, -3, 4, 5], 1)
```

```
--->diag([2, -3, 4, 5], -2)
```

[Home Page](#)[Title Page](#)[◀◀](#) [▶▶](#)[◀](#) [▶](#)

Page 20 of 35

[Go Back](#)[Full Screen](#)[Close](#)[Quit](#)

$\$$  will give the last entry in the matrix. The entry can be row, column or the element of the matrix.

-->A ( $\$$ )

-->A ( $\$, 1$ )

-->A ( $\$, :$ )

--->A ( $:, \$-1$ )

[Home Page](#)[Title Page](#)[◀](#) [▶](#)[◀](#) [▶](#)

Page 21 of 35

[Go Back](#)[Full Screen](#)[Close](#)[Quit](#)

To find max element in the matrix  $\max(A)$

To find  $i, j$  th position of the max element as well as the value

-->  $[a, b] = \max(A)$

To find max from each column

.

-->  $\max(A, 'c')$

To find max of each row

-->  $\max(A, 'r')$

Similarly one can use  $\min(A)$  command to find out min

[Home Page](#)[Title Page](#)[◀](#) [▶](#)[◀](#) [▶](#)

Page 22 of 35

[Go Back](#)[Full Screen](#)[Close](#)[Quit](#)

```
->A=int(10*rand(3,3))  
A =
```

```
2.    3.    8.  
7.    6.    6.  
0.    6.    8.
```

```
-->Index=find(A<5)  
Index =
```

```
1.    3.    4.
```

```
-->A(Index)  
ans =
```

```
2.  
0.  
3.
```

Home Page

Title Page

◀ ▶

◀ ▶

Page 23 of 35

Go Back

Full Screen

Close

Quit

For symbolic computation

```
-->x=poly(0,'x')
```

```
x =
```

```
x
```

```
-->A=[x, 2*x; x^2, x+3]
```

```
A =
```

```
x      2x
```

```
      2
```

```
x      3 + x
```

```
-->det(A)
```

```
ans =
```

```
      2      3
3x + x - 2x
```

It is also possible to find inverse of symbolic matrix.

-->inv(A)

ans =

$$\begin{array}{r} \frac{3 + x}{3x + x^2 - 2x} \quad \frac{-2}{3 + x - 2x} \\ \hline \frac{-x}{3 + x - 2x} \quad \frac{1}{3 + x - 2x} \end{array}$$



[Home Page](#)[Title Page](#)[◀](#) [▶](#)[◀](#) [▶](#)

Page 25 of 35

[Go Back](#)[Full Screen](#)[Close](#)[Quit](#)

```
-->roots (x^2-3*x+4)
ans =
```

$$1.5 + 1.3228757i$$

$$1.5 - 1.3228757i$$

Complex roots appears in pairs of conjugates in case of 'real' coefficients.

[Home Page](#)[Title Page](#)[◀](#) [▶](#)[◀](#) [▶](#)

Page 26 of 35

[Go Back](#)[Full Screen](#)[Close](#)[Quit](#)

## Another way to define polynomial

```
-->V= [2 -4 5]
```

```
ans =  
    2 -4 5
```

```
-->poly(V,'x','coeff')  
ans =
```

$$2 - 4x + 5x^2$$

```
-->poly([1,-2,3],'y','coeff')  
ans =
```

$$1 - 2y + 3y^2$$

[Home Page](#)[Title Page](#)[◀](#) [▶](#)[◀](#) [▶](#)

Page 27 of 35

[Go Back](#)[Full Screen](#)[Close](#)[Quit](#)

## 2.1. Quiz

1. To get help in scilab what you have to enter?
2. To see the demo of plot command what should you enter?
3. How to get transpose of the vector?
4. What is the difference between  $u * v$  and  $u . * v$

[Home Page](#)[Title Page](#)[◀◀](#) [▶▶](#)[◀](#) [▶](#)

Page 28 of 35

[Go Back](#)[Full Screen](#)[Close](#)[Quit](#)

Diary command is useful to record your work.

```
---> diary filename
```

```
---> 2+2
```

```
4
```

```
---> diary off
```

your file will record between diary filename command and diary off.

The file will be stored in the present working directory.

You can open the stored file with editor.

### 3. Rows and Columns

Consider matrix  $A$

$A =$

2.	3.	4.
4.	6.	8.
6.	9.	12.

Now to obtain 1st row:

--> $A(1, :)$

ans =

2.	3.	4.
----	----	----

[Home Page](#)[Title Page](#)[◀](#) [▶](#)[◀](#) [▶](#)[Page 30 of 35](#)[Go Back](#)[Full Screen](#)[Close](#)[Quit](#)

To obtain a submatrix or minor from a Matrix

--->A (1 : 2 , 3 : 4)

This will produce first 2 rows and column no 3 and 4.

Home Page

Title Page



Page 31 of 35

Go Back

Full Screen

Close

Quit

To change  $R_1 \rightarrow 2R_1$

$$\rightarrow A(1, :) = 2 * A(1, :)$$

A =

4.	6.	8.
4.	6.	8.
6.	9.	12.

To change  $C_1 \rightarrow 5C_1$

$$\rightarrow A(:, 1) = 5 * A(:, 1)$$

A =

20.	6.	8.
20.	6.	8.
30.	9.	12.

Home Page

Title Page

◀▶

◀▶

Page 32 of 35

Go Back

Full Screen

Close

Quit

To perform operation as  $R_1 \rightarrow R_1 - R_2$

$$\rightarrow A(1, :) = A(1, :) - A(2, :)$$

A =

0.	0.	0.
20.	6.	8.
30.	9.	12.

To perform operation as  $R_2 \rightarrow R_2 - \frac{2}{3}R_3$

$$\rightarrow A(2, :) = A(2, :) - (2/3) * A(3, :)$$

A =

0.	0.	0.
0.	0.	0.
30.	9.	12.

-->



Home Page

Title Page



Page 33 of 35

Go Back

Full Screen

Close

Quit

Logical comparisons

[Home Page](#)[Title Page](#)[Page 34 of 35](#)[Go Back](#)[Full Screen](#)[Close](#)[Quit](#)

Use of scilab by various ways:

- Solve Linear System of Equations
- Find roots of higher degree polynomials
- Find eigen values
- Evaluate matrix and polynomials with complex numbers
- Draw 2D and 3D figures

Home Page

Title Page



Page 35 of 35

Go Back

Full Screen

Close

Quit

Thanks!