

Differential equations using Scilab

Kannan M. Moudgalya
IIT Bombay
<http://moudgalya.org>
kannan@iitb.ac.in

Scilab Training
MITCOE
21 December 2009



- ▶ **Weight reduction ODE model - analytical solution**
- ▶ **Numerical integration**
 - ▶ **Functions in Scilab**
 - ▶ **Euler's method**
- ▶ **Predator-prey system**
 - ▶ **Modelling**
 - ▶ **Euler method - user created integrator**
 - ▶ **Backward difference method - built-in function**



Weight Reduction Model

- ▶ **Weight of person = x kg**



Weight Reduction Model

- ▶ **Weight of person = x kg**
- ▶ **Tries to reduce weight**



Weight Reduction Model

- ▶ **Weight of person = x kg**
- ▶ **Tries to reduce weight**
- ▶ **Weight loss per month = 10% of weight**



Weight Reduction Model

- ▶ **Weight of person = x kg**
- ▶ **Tries to reduce weight**
- ▶ **Weight loss per month = 10% of weight**
- ▶ **Starting weight = 100 kg**



Weight Reduction Model

- ▶ **Weight of person = x kg**
- ▶ **Tries to reduce weight**
- ▶ **Weight loss per month = 10% of weight**
- ▶ **Starting weight = 100 kg**

$$\frac{dx}{dt} = -0.1x$$



Weight Reduction Model

- ▶ **Weight of person = x kg**
- ▶ **Tries to reduce weight**
- ▶ **Weight loss per month = 10% of weight**
- ▶ **Starting weight = 100 kg**

$$\frac{dx}{dt} = -0.1x$$

Initial conditions:

$$x = 100$$



Weight Reduction Model

- ▶ **Weight of person = x kg**
- ▶ **Tries to reduce weight**
- ▶ **Weight loss per month = 10% of weight**
- ▶ **Starting weight = 100 kg**

$$\frac{dx}{dt} = -0.1x$$

Initial conditions:

$$x = 100 \quad \text{at } t=0$$



Weight Reduction Model

- ▶ **Weight of person = x kg**
- ▶ **Tries to reduce weight**
- ▶ **Weight loss per month = 10% of weight**
- ▶ **Starting weight = 100 kg**

$$\frac{dx}{dt} = -0.1x$$

Initial conditions:

$$x = 100 \quad \text{at } t=0$$

Determine $x(t)$ as a function of t .



Analytical Solution of Simple Model

Recall the model:

$$\frac{dx}{dt} = -0.1x$$

$$x(t=0) = 100$$

Cross multiplying,
$$\frac{dx}{x} = -0.1dt$$

Integrating both sides from 0 to t ,

$$\int \frac{dx}{x} = -0.1 \int dt$$

$$C + \ln x(t) = -0.1t$$

Using initial conditions,

$$C = -\ln 100$$

Thus, the final solution is,

$$\ln \frac{x(t)}{100} = -0.1t \quad \text{or} \quad x(t) = 100e^{-0.1t}$$



Summary of Weight Reduction Problem

- ▶ **Weight of person = x kg**
- ▶ **Tries to reduce weight**
- ▶ **Weight loss per month = 10% of weight**
- ▶ **Starting weight = 100 kg**

$$x(t) = 100e^{-0.1t}$$

Compute and plot for two years, i.e. for 24 months:



Summary of Weight Reduction Problem

- ▶ Weight of person = x kg
- ▶ Tries to reduce weight
- ▶ Weight loss per month = 10% of weight
- ▶ Starting weight = 100 kg

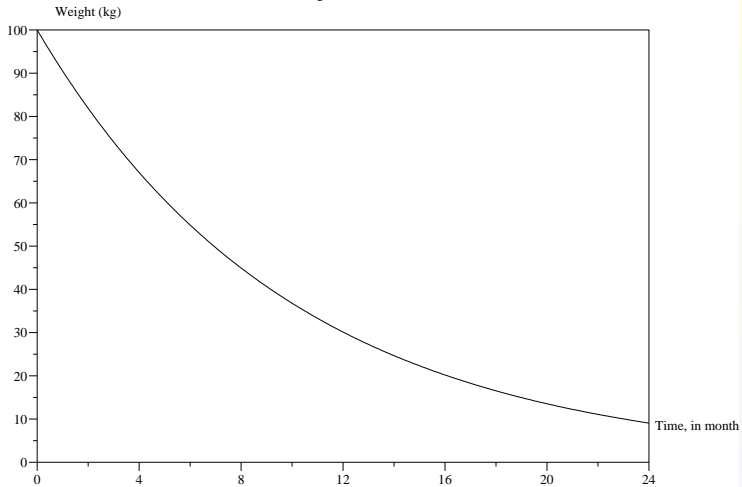
$$x(t) = 100e^{-0.1t}$$

Compute and plot for two years, i.e. for 24 months:

```
1 T=0:0.1:24;  
2 plot2d(T,100*exp(-0.1*T));  
3 xtitle('Weight vs. month', 'Time in months',  
4        'Weight (kg)')
```



Weight vs. month



Need for Numerical Solution

- ▶ **Exact solution is ok for simple models**



Need for Numerical Solution

- ▶ **Exact solution is ok for simple models**
- ▶ **What if the model is complicated?**



Need for Numerical Solution

- ▶ Exact solution is ok for simple models
- ▶ What if the model is complicated?
- ▶ Consider integrating the more difficult problem:

$$\frac{dx}{dt} = \frac{2 + 18t + 68t^2 + 180t^3 + 250t^4 + 250t^5}{x^2}$$

with initial condition,

$$x(t = 0) = 1$$



Need for Numerical Solution

- ▶ Exact solution is ok for simple models
- ▶ What if the model is complicated?
- ▶ Consider integrating the more difficult problem:

$$\frac{dx}{dt} = \frac{2 + 18t + 68t^2 + 180t^3 + 250t^4 + 250t^5}{x^2}$$

with initial condition,

$$x(t = 0) = 1$$

- ▶ Analytical (i.e. exact) solution **difficult** to find



Simplest Numerical Solution: Explicit Euler

- ▶ Suppose that we want to integrate the following system:

$$\frac{dx}{dt} = g(x, t)$$

with initial condition:

$$x(t = 0) = x_0$$



Simplest Numerical Solution: Explicit Euler

- ▶ Suppose that we want to integrate the following system:

$$\frac{dx}{dt} = g(x, t)$$

with initial condition:

$$x(t = 0) = x_0$$

- ▶ Approximate numerical method - divide time into equal intervals: t_0, t_1, t_2 , etc.

$$\frac{x_n - x_{n-1}}{\Delta t} = g(x_{n-1}, t_{n-1})$$



Simplest Numerical Solution: Explicit Euler

- ▶ Suppose that we want to integrate the following system:

$$\frac{dx}{dt} = g(x, t)$$

with initial condition:

$$x(t = 0) = x_0$$

- ▶ Approximate numerical method - divide time into equal intervals: t_0, t_1, t_2 , etc.

$$\frac{x_n - x_{n-1}}{\Delta t} = g(x_{n-1}, t_{n-1})$$

- ▶ Simplifying,

$$x_n - x_{n-1} = \Delta t g(x_{n-1}, t_{n-1})$$

$$x_n = x_{n-1} + \Delta t g(x_{n-1}, t_{n-1})$$



Simplest Numerical Solution: Explicit Euler

- ▶ Suppose that we want to integrate the following system:

$$\frac{dx}{dt} = g(x, t)$$

with initial condition:

$$x(t = 0) = x_0$$

- ▶ Approximate numerical method - divide time into equal intervals: t_0, t_1, t_2 , etc.

$$\frac{x_n - x_{n-1}}{\Delta t} = g(x_{n-1}, t_{n-1})$$

- ▶ Simplifying,

$$x_n - x_{n-1} = \Delta t g(x_{n-1}, t_{n-1})$$

$$x_n = x_{n-1} + \Delta t g(x_{n-1}, t_{n-1})$$

- ▶ Given x_0 , can march forward and determine x_n for all future n .



Example revisited

Recall the problem statement for numerical solution:

$$\frac{dx}{dt} = \frac{2 + 18t + 68t^2 + 180t^3 + 250t^4 + 250t^5}{x^2}$$

with initial condition,

$$x(t = 0) = 1$$

Recall the Euler method:

$$\frac{dx}{dt} = g(x, t)$$

Solution for initial condition, $x(t = 0) = x_0$ is,

$$x_n = x_{n-1} + \Delta t g(x_{n-1}, t_{n-1})$$



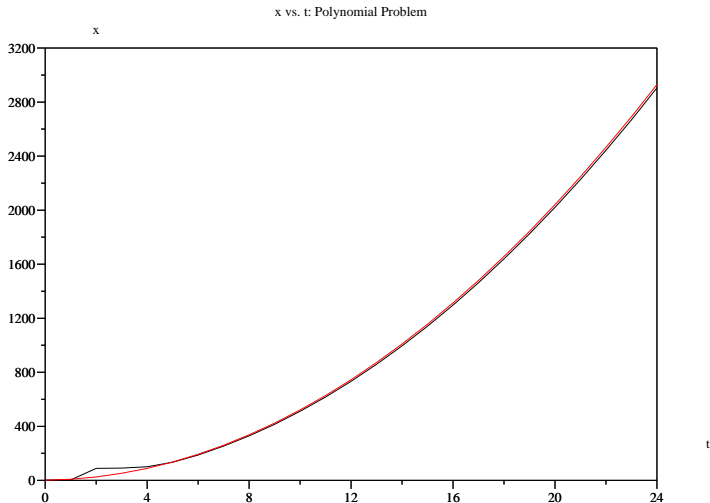
```
1 getf("diff1.sci");
2 getf("Euler.sci");
3 x0=1; t0=0; T=0:0.1:24;
4 sol = Euler(x0,t0,T,diff1);
5 // sol = ode(x0,t0,T,diff1);
6 plot2d(T,sol), pause
7 plot2d(T,1+2*T+5*T^2,5)
8 xtitle('x vs. t: Polynomial Problem', 't', 'x')
```

```
1 function x = Euler(x0,t0,t,g)
2 n = length(t), x = x0;
3 for j = 1:n-1
4     x0 = x0 + (t(j+1)-t(j))*g(t(j),x0);
5     x = [x x0];
6 end;
```

```
1 function xdot = diff1(t,x)
2 xdot = (2+18*t+68*t^2+180*t^3+250*t^4+250*t^5)/x^2;
```



Numerical Solution, Compared with Exact Solution



Predator-Prey Problem

- ▶ Population dynamics of predator-prey



Predator-Prey Problem

- ▶ Population dynamics of predator-prey
- ▶ Prey can find food, but gets killed on meeting predator



Predator-Prey Problem

- ▶ Population dynamics of predator-prey
- ▶ Prey can find food, but gets killed on meeting predator
- ▶ Examples: parasites and certain hosts; wolves and rabbits



Predator-Prey Problem

- ▶ Population dynamics of predator-prey
- ▶ Prey can find food, but gets killed on meeting predator
- ▶ Examples: parasites and certain hosts; wolves and rabbits
- ▶ $x_1(t)$ - number of prey; $x_2(t)$ - number of predator at time t



Predator-Prey Problem

- ▶ Population dynamics of predator-prey
- ▶ Prey can find food, but gets killed on meeting predator
- ▶ Examples: parasites and certain hosts; wolves and rabbits
- ▶ $x_1(t)$ - number of prey; $x_2(t)$ - number of predator at time t
- ▶ Prey, if left alone, grows at a rate proportional to x_1



Predator-Prey Problem

- ▶ Population dynamics of predator-prey
- ▶ Prey can find food, but gets killed on meeting predator
- ▶ Examples: parasites and certain hosts; wolves and rabbits
- ▶ $x_1(t)$ - number of prey; $x_2(t)$ - number of predator at time t
- ▶ Prey, if left alone, grows at a rate proportional to x_1
- ▶ Predator, on meeting prey, kills it \Rightarrow proportional to x_1x_2

$$\frac{dx_1}{dt} = 0.25x_1 - 0.01x_1x_2$$



Predator-Prey Problem

- ▶ Population dynamics of predator-prey
- ▶ Prey can find food, but gets killed on meeting predator
- ▶ Examples: parasites and certain hosts; wolves and rabbits
- ▶ $x_1(t)$ - number of prey; $x_2(t)$ - number of predator at time t
- ▶ Prey, if left alone, grows at a rate proportional to x_1
- ▶ Predator, on meeting prey, kills it \Rightarrow proportional to x_1x_2

$$\frac{dx_1}{dt} = 0.25x_1 - 0.01x_1x_2$$

- ▶ Predator, if left alone, decrease by natural causes



Predator-Prey Problem

- ▶ Population dynamics of predator-prey
- ▶ Prey can find food, but gets killed on meeting predator
- ▶ Examples: parasites and certain hosts; wolves and rabbits
- ▶ $x_1(t)$ - number of prey; $x_2(t)$ - number of predator at time t
- ▶ Prey, if left alone, grows at a rate proportional to x_1
- ▶ Predator, on meeting prey, kills it \Rightarrow proportional to x_1x_2

$$\frac{dx_1}{dt} = 0.25x_1 - 0.01x_1x_2$$

- ▶ Predator, if left alone, decrease by natural causes
- ▶ Predators increase their number on meeting prey

$$\frac{dx_2}{dt} = -x_2 + 0.01x_1x_2$$



Predator-Prey Problem

- ▶ Population dynamics of predator-prey
- ▶ Prey can find food, but gets killed on meeting predator
- ▶ Examples: parasites and certain hosts; wolves and rabbits
- ▶ $x_1(t)$ - number of prey; $x_2(t)$ - number of predator at time t
- ▶ Prey, if left alone, grows at a rate proportional to x_1
- ▶ Predator, on meeting prey, kills it \Rightarrow proportional to x_1x_2

$$\frac{dx_1}{dt} = 0.25x_1 - 0.01x_1x_2$$

- ▶ Predator, if left alone, decrease by natural causes
- ▶ Predators increase their number on meeting prey

$$\frac{dx_2}{dt} = -x_2 + 0.01x_1x_2$$

- ▶ Determine $x_1(t)$, $x_2(t)$ when $x_1(0) = 80$, $x_2(0) = 30$



Explicit Euler for a System of Equations

$$\frac{dx_1}{dt} = g_1(x_1, \dots, x_n, t)$$

$$\vdots$$

$$\frac{dx_N}{dt} = g_n(x_1, \dots, x_n, t)$$

$$\frac{d}{dt} \begin{bmatrix} x_1 \\ \vdots \\ x_n \end{bmatrix} = \begin{bmatrix} g_1(x_1, \dots, x_n, t-1) \\ \vdots \\ g_n(x_1, \dots, x_n, t-1) \end{bmatrix}$$

$$\begin{bmatrix} x_1 \\ \vdots \\ x_n \end{bmatrix}_t = \begin{bmatrix} x_1 \\ \vdots \\ x_n \end{bmatrix}_{t-1} + \Delta t \begin{bmatrix} g_1((x_1, \dots, x_n)|_{t-1}, t-1) \\ \vdots \\ g_n((x_1, \dots, x_n)|_{t-1}, t-1) \end{bmatrix}$$

Solution in vector form:

$$\underline{x}_t = \underline{x}_{t-1} + \Delta t \underline{g}(\underline{x}_{t-1})$$



Scilab Code for Predator-Prey Problem

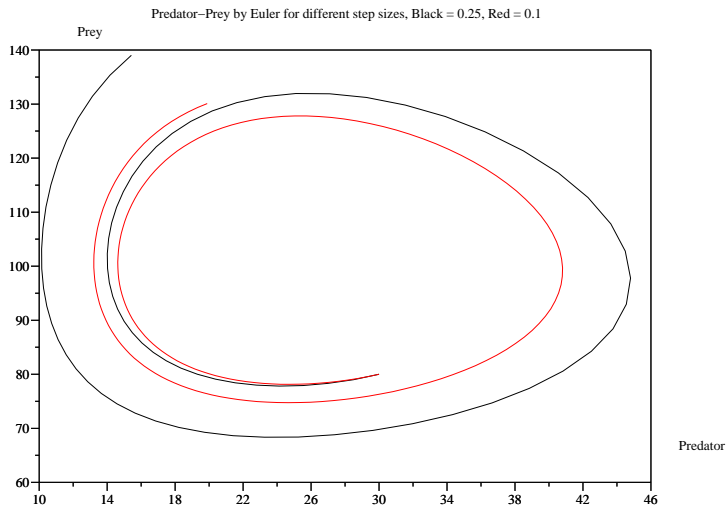
```
1  getf("pred.sci");
2  getf("Euler.sci");
3  x0=[80,30]'; t0=0; T=0:0.1:20; T=T';
4  // sol = Euler(x0,t0,T,pred);
5  sol = ode(x0,t0,T,pred);
6  clf();
7  plot2d(T,sol')
8  xset('window',1)
9  plot2d(sol(2,:),sol(1,:))
```

```
1  function x = Euler(x0,t0,t,g)
2  n = length(t), x = x0;
3  for j = 1:n-1
4      x0 = x0 + (t(j+1)-t(j))*g(t(j),x0);
5      x = [x x0];
6  end;
```

```
1  function xdot = pred(t,x)
2  xdot(1) = 0.25*x(1)-0.01*x(1)*x(2);
3  xdot(2) = -x(2)+0.01*x(1)*x(2);
```



Predator-Prey Problem: Solution by Euler



As step size increases, the solution diverges more from the actual



General method to handle stiff systems

- ▶ The predator-prey problem is an example of a **stiff** system



General method to handle stiff systems

- ▶ The predator-prey problem is an example of a **stiff** system
- ▶ Results because of sudden changes in the derivative



General method to handle stiff systems

- ▶ The predator-prey problem is an example of a **stiff** system
- ▶ Results because of sudden changes in the derivative
- ▶ Approximation of using previous time values does not work



General method to handle stiff systems

- ▶ The predator-prey problem is an example of a **stiff** system
- ▶ Results because of sudden changes in the derivative
- ▶ Approximation of using previous time values does not work
- ▶ General approach to solve this problem:

$$x_n = x_{n-1} + \Delta t g(x_n, t_n)$$



General method to handle stiff systems

- ▶ The predator-prey problem is an example of a **stiff** system
- ▶ Results because of sudden changes in the derivative
- ▶ Approximation of using previous time values does not work
- ▶ General approach to solve this problem:

$$x_n = x_{n-1} + \Delta t g(x_n, t_n)$$

- ▶ Requires solution by trial and error, as $g(x_n, t_n)$ is unknown



General method to handle stiff systems

- ▶ The predator-prey problem is an example of a **stiff** system
- ▶ Results because of sudden changes in the derivative
- ▶ Approximation of using previous time values does not work
- ▶ General approach to solve this problem:

$$x_n = x_{n-1} + \Delta t g(x_n, t_n)$$

- ▶ Requires solution by trial and error, as $g(x_n, t_n)$ is unknown
- ▶ Scilab has state of the art methods (ode) to solve such systems



General method to handle stiff systems

- ▶ The predator-prey problem is an example of a **stiff** system
- ▶ Results because of sudden changes in the derivative
- ▶ Approximation of using previous time values does not work
- ▶ General approach to solve this problem:

$$x_n = x_{n-1} + \Delta t g(x_n, t_n)$$

- ▶ Requires solution by trial and error, as $g(x_n, t_n)$ is unknown
- ▶ Scilab has state of the art methods (ode) to solve such systems
- ▶ Derived from ODEPACK



General method to handle stiff systems

- ▶ The predator-prey problem is an example of a **stiff** system
- ▶ Results because of sudden changes in the derivative
- ▶ Approximation of using previous time values does not work
- ▶ General approach to solve this problem:

$$x_n = x_{n-1} + \Delta t g(x_n, t_n)$$

- ▶ Requires solution by trial and error, as $g(x_n, t_n)$ is unknown
- ▶ Scilab has state of the art methods (ode) to solve such systems
- ▶ Derived from ODEPACK
 - ▶ FOSS



General method to handle stiff systems

- ▶ The predator-prey problem is an example of a **stiff** system
- ▶ Results because of sudden changes in the derivative
- ▶ Approximation of using previous time values does not work
- ▶ General approach to solve this problem:

$$x_n = x_{n-1} + \Delta t g(x_n, t_n)$$

- ▶ Requires solution by trial and error, as $g(x_n, t_n)$ is unknown
- ▶ Scilab has state of the art methods (ode) to solve such systems
- ▶ Derived from ODEPACK
 - ▶ FOSS
 - ▶ In use for thirty years



General method to handle stiff systems

- ▶ The predator-prey problem is an example of a **stiff** system
- ▶ Results because of sudden changes in the derivative
- ▶ Approximation of using previous time values does not work
- ▶ General approach to solve this problem:

$$x_n = x_{n-1} + \Delta t g(x_n, t_n)$$

- ▶ Requires solution by trial and error, as $g(x_n, t_n)$ is unknown
- ▶ Scilab has state of the art methods (ode) to solve such systems
- ▶ Derived from ODEPACK
 - ▶ FOSS
 - ▶ In use for thirty years
 - ▶ Bugs have been removed by millions of users



Predator-Prey Problem by Scilab Integrator

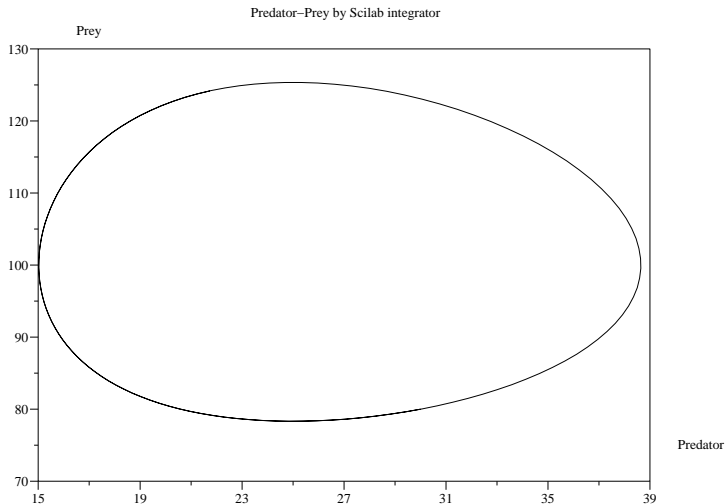
Execute the following code, after commenting out Euler and uncommenting ode:

```
1  getf("pred.sci");
2  getf("Euler.sci");
3  x0=[80,30]'; t0=0; T=0:0.1:20; T=T';
4  // sol = Euler(x0,t0,T,pred);
5  sol = ode(x0,t0,T,pred);
6  clf();
7  plot2d(T,sol')
8  xset('window',1)
9  plot2d(sol(2,:),sol(1,:))
```

```
1  function xdot = pred(t,x)
2  xdot(1) = 0.25*x(1)-0.01*x(1)*x(2);
3  xdot(2) = -x(2)+0.01*x(1)*x(2);
```



Predator-Prey Problem: Solution by Scilab Integrator



Use the Scilab built-in integrator to get the correct solution



Partial Differential Equations



Parabolic Differential Equations

► Heat conduction equation



Parabolic Differential Equations

- ▶ Heat conduction equation
- ▶ Diffusion equation

$$\frac{\partial u(t, x)}{\partial t} = c \frac{\partial^2 u(t, x)}{\partial x^2}$$



Parabolic Differential Equations

- ▶ Heat conduction equation
- ▶ Diffusion equation

$$\frac{\partial u(t, x)}{\partial t} = c \frac{\partial^2 u(t, x)}{\partial x^2}$$

- ▶ Initial condition:

$$u(0, x) = g(x), \quad 0 \leq x \leq 1$$



Parabolic Differential Equations

- ▶ Heat conduction equation
- ▶ Diffusion equation

$$\frac{\partial u(t, x)}{\partial t} = c \frac{\partial^2 u(t, x)}{\partial x^2}$$

- ▶ Initial condition:

$$u(0, x) = g(x), \quad 0 \leq x \leq 1$$

- ▶ Boundary conditions:

$$u(t, 0) = \alpha, \quad u(t, 1) = \beta, \quad t \geq 0$$



Parabolic Differential Equations

- ▶ Heat conduction equation
- ▶ Diffusion equation

$$\frac{\partial u(t, x)}{\partial t} = c \frac{\partial^2 u(t, x)}{\partial x^2}$$

- ▶ Initial condition:

$$u(0, x) = g(x), \quad 0 \leq x \leq 1$$

- ▶ Boundary conditions:

$$u(t, 0) = \alpha, \quad u(t, 1) = \beta, \quad t \geq 0$$

- ▶ Let u_j^m be approximate solution at $x_j = j\Delta x$, $t_m = m\Delta t$

$$\frac{u_j^{m+1} - u_j^m}{\Delta t} = \frac{c}{(\Delta x)^2} (u_{j-1}^m - 2u_j^m + u_{j+1}^m)$$



Finite Difference Approach

$$\frac{u_j^{m+1} - u_j^m}{\Delta t} = \frac{c}{(\Delta x)^2}(u_{j-1}^m - 2u_j^m + u_{j+1}^m), \quad \mu = \frac{c\Delta t}{(\Delta x)^2}$$
$$u_j^{m+1} = u_j^m + \mu(u_{j-1}^m - 2u_j^m + u_{j+1}^m)$$
$$= \mu u_{j-1}^m + (1 - 2\mu)u_j^m + \mu u_{j+1}^m$$

Write this equation at every spatial grid:

$$u_1^{m+1} = \mu u_0^m + (1 - 2\mu)u_1^m + \mu u_2^m$$

$$u_2^{m+1} = \mu u_1^m + (1 - 2\mu)u_2^m + \mu u_3^m$$

⋮

$$u_N^{m+1} = \mu u_{N-1}^m + (1 - 2\mu)u_N^m + \mu u_{N+1}^m$$



Finite Difference Approach - Continued

$$u_1^{m+1} = \mu u_0^m + (1 - 2\mu)u_1^m + \mu u_2^m$$

$$u_2^{m+1} = \mu u_1^m + (1 - 2\mu)u_2^m + \mu u_3^m$$

⋮

$$u_N^{m+1} = \mu u_{N-1}^m + (1 - 2\mu)u_N^m + \mu u_{N+1}^m$$

In matrix form,

$$\begin{bmatrix} u_1 \\ u_2 \\ \vdots \\ u_N \end{bmatrix}^{m+1} = \begin{bmatrix} 1 - 2\mu & \mu & & \\ \mu & 1 - 2\mu & \mu & \\ & & \ddots & \\ \mu & & & 1 - 2\mu \end{bmatrix} \begin{bmatrix} u_1 \\ u_2 \\ \vdots \\ u_N \end{bmatrix}^m + \begin{bmatrix} \mu u_0^m \\ 0 \\ \vdots \\ \mu u_{N+1}^m \end{bmatrix}$$



- ▶ **Scilab is ideal for educational institutions, including schools**



- ▶ **Scilab is ideal for educational institutions, including schools**
- ▶ **Built on a sound numerical platform**



- ▶ **Scilab is ideal for educational institutions, including schools**
- ▶ **Built on a sound numerical platform**
- ▶ **It has good integrators for differential equations**



- ▶ **Scilab is ideal for educational institutions, including schools**
- ▶ **Built on a sound numerical platform**
- ▶ **It has good integrators for differential equations**
- ▶ **It is free**



- ▶ **Scilab is ideal for educational institutions, including schools**
- ▶ **Built on a sound numerical platform**
- ▶ **It has good integrators for differential equations**
- ▶ **It is free**
- ▶ **Also suitable for industrial applications**



Thank you

