FOSSEE Optimization Toolbox Workshop Workshop Material

December 2016

1 Scilab Basics

Scilab is a numerical computation package which has a wide array of functions and toolboxes. It is an open-source alternative to other mathematical packages like Matlab and Mathematica. Everything in Scilab is stored as a matrix. Even a real number is stored as a 1×1 matrix as given in the following snippet.

```
-->a=5
a =

1.
-->size(a)
ans =

1. 1.
```

Matrices in general are combinations of rows and columns. A one-dimensional matrix is called as a vector. A row vector consists of multiple elements stored is a row. A column vector has multiple elements stored is a column.

$$\begin{pmatrix} 1 & 2 \\ 3 & 4 \end{pmatrix} \qquad \begin{pmatrix} 1 & 2 & 3 & 4 & 5 \end{pmatrix} \qquad \begin{pmatrix} 1 \\ 2 \\ 3 \\ 4 \\ 5 \end{pmatrix}$$

 2×2 matrix

Row vector

column vector



The above vectors can be given as input into Scilab as follows:

```
-->a=[1, 2; 3, 4]
    1.
          2.
    3.
          4.
-->b=[1,2,3,4,5]
          2.
                3.
                      4.
                            5.
-->c=[1;2;3;4;5]
    1.
   2.
   3.
    4.
   5.
```

Scilab provides an array of commands, functions and toolboxes for various operations. Some basic matrix operations in Scilab are given below:

```
-->d=[b;b] //joining two matrices by row
         2.
               3.
                    4.
                          5.
   1.
         2.
               3.
                    4.
                          5.
   1.
-->a*a //matrix multiplication
ans =
   7.
          10.
          22.
   15.
-->a.*a //element-wise multiplication
ans =
   1.
         4.
   9.
         16.
-->size(a) //returns the size of the matrix
ans =
   2.
         2.
-->a' //transposes the matrix
ans =
   1.
         3.
   2.
         4.
-->zeros(2,5) //returns a zero matrix of dimensions 2x5
ans =
```



- 0. 0. 0. 0. 0.
- 0. 0. 0. 0. 0.
- -->eye(2,2) //returns an identity matrix of dimensions 2x2 ans =
 - 1. 0.
 - 0. 1.
- -->1:10 // returns a matrix of series from 1 to 10 with interval of 1 ans =
 - 1. 2. 3. 4. 5. 6. 7. 8. 9. 10.
- -->1:2:10 //returns a matrix of series from 1 to 9 with interval of 2 ans =
 - 1. 3. 5. 7. 9.

2 Linear Programming

1. (a) Solve the following mathematical model in *linprog*:

Minimize
$$x_1 - 2x_2 + x_3$$
 $c = \begin{bmatrix} 1 & -2 & 1 \end{bmatrix}$
subject to $-x_1 - x_2 - x_3 \le -5$ $A = \begin{bmatrix} -1 & -1 & -1 \\ -1 & 1.5 & 0 \\ 1 & 0 & -1 \end{bmatrix}$ $x_1 - x_3 \le -10$ $b = \begin{bmatrix} -5 \\ 7 \\ -10 \end{bmatrix}$

(b) Solve the above problem with the following additional bounds.

$$x_1, x_2, x_3 \ge 0$$
 $b = \begin{bmatrix} 0 & 0 & 0 \end{bmatrix}$ $x_1, x_2, x_3 \le 10$ $ub = \begin{bmatrix} 10 & 10 & 10 \end{bmatrix}$ (2)



(c) Solve the above problem with the following equality constraints.

$$Aeq = \begin{bmatrix} 0 & 1 & 0 \end{bmatrix}$$

$$beq = \begin{bmatrix} 4 \end{bmatrix}$$
(3)

2. Solve the following mathematical model in *linprog*:

Minimize
$$\sum_{i=0}^{10} i.x_i$$
 subject to $x_i-x_{i+1}\leq 0$ $\forall i=1,2\cdots 9$
$$\sum_{i=0}^{10} x_i=30$$

$$2\leq x_i\leq 5$$

$$(4)$$

3. Formulate and solve the following mathematical model in *linprog*:

Maximize
$$x_1+2x_2$$

subject to $x_1 - x_2 \le 2$
 $x_1 \ge 1$
 $x_2 = 5$ (5)

Note: Convert the model to a form which can be understood by linprog.

- 4. Solve problem 1(a) with integer constraints on variables x_2 and x_3 . Note: Observe the difference between 1(a) and this solution
- 5. Solve the following mathematical model using symphonymat.

$$\mathbf{w} = \begin{pmatrix} 26 & 63 & 40 & 91 & 4 & 48 & 26 & 41 & 28 & 12 \end{pmatrix}$$

$$x_i = \begin{cases} 1 & \text{if i is in group 1} \\ 0 & \text{otherwise} \end{cases}$$

Minimize
$$\sum_{i=0}^{10} w_i.x_i$$
subject to
$$\sum_{i=0}^{10} w_i.x_i \ge \frac{1}{2} \sum_{i=0}^{10} w_i$$
(6)

Note: The above formulation is the mathematical model for a Number Partitioning Problem.A number partitioning problem is defined as follows: Partition a given set of positive



integers into two mutually exclusive subsets such that the difference of the sum of either subset is minimized.

3 Nonlinear Programming

1. (a) Find the minimum value of the following equation using fminunc.

Min
$$x_1^2 + x_2^2 + x_3^2 + x_4^2 + x_5^2 + 10x_1 + 9x_3$$
 (7)

(b) Solve the above problem with the following bounds fminbnd:

$$x_1, x_2, x_3, x_4, x_5 \ge -3$$

 $x_1, x_2, x_3, x_4, x_5 \le 3$

(c) Solve the above problem with the following constraints fmincon.

$$x_2 - x_1 \le -4$$
$$x_1 + x_5 \le 10$$

2. (a) Solve the following optimization problem *fminunc* where X,Y and Z are the decision variables:

Minimize
$$\sum_{i=0}^{10} (X - x_i)^2 + \sum_{i=0}^{10} (Y - y_i)^2 + \sum_{i=0}^{10} (Z - z_i)^2$$
 (8)

where

$$x = (10, 5, 7, 1, 0, 5, 8, 6, 2, 9)$$
$$y = (6, 9.5, 8, 1, 0, 2.5, 1, 0, 2, 6)$$
$$z = (2, 1, 0, 10, 0, 2.5, 1, 5, 2, 6)$$

Note: The above problem is the mathematical model to find the centroid of a 10 points. In this case, sets x,y and z forms the coordinates of the points.

(b) What is the best possible solution if the point has to lie inside the box defined by:

$$4 \le X \le 6$$
 $5 \le Y \le 7$
 $4.5 < Z < 7$
(9)

(c) Solve the above problem using *qpipopt* along with the following constraint.

$$X + Y + Z \le 15 \tag{10}$$



4 Assignments

- 1. SA company makes two products (X and Y) using two machines (A and B). Each unit of X that is produced requires 50 minutes processing time on machine A and 30 minutes processing time on machine B. Each unit of Y that is produced requires 24 minutes processing time on machine A and 33 minutes processing time on machine B. At the start of the current week there are 30 units of X and 90 units of Y in stock. Available processing time on machine A is forecast to be 40 hours and on machine B is forecast to be 35 hours. The demand for X in the current week is forecast to be 75 units and for Y is forecast to be 95 units. Company policy is to maximise the combined sum of the units of X and the units of Y in stock at the end of the week.
 - (a) Formulate the problem of deciding how much of each product to make in the current week as a linear program.
 - (b) Solve this linear program using *linprog*.
- 2. Find the optimal values for the following equations using fmincon:

Subject to
$$x_1 + x_2 \ge 5$$

$$x_1 \le 10$$

$$x_1, x_2 \ge 0$$

$$(11)$$

